Davis Rempe

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Interests

Machine Learning, Computer Vision, Computer Graphics, Physical Simulation.

Education

2017-Present Ph.D. Computer Science, Stanford University, Stanford, CA.

- Advisor: Prof. Leonidas Guibas
- Selected Coursework: Machine Learning, Computer Vision, Deep Generative Models
- 2012–2016 B.S. Computer Science, Mathematics, University of Nebraska, Lincoln, NE.

with Highest Distinction

- Minor: Physics
- Thesis: Effectiveness of Global, Low-Degree Polynomial Transformations for GCxGC Data Alignment
- Selected Coursework: Numerical Analysis, Numerical Linear Algebra, Partial Differential Equations, Computer Graphics, Digital Motion Graphics, Digital Visual Effects, Digital Animation

Research Experience

Research Assistant, Stanford University, Stanford, CA.
 Advisor: Prof. Leonidas Guibas Current projects: learning physical dynamics, physical scene understanding Past Projects: improved cloth simulation with machine learning, sound simulation for VR
 Research Intern, Snap Inc., Venice, CA. Implemented deformable simulation methods, improved cloth simulation with machine learning
 Research and Development Intern, GC Image, Lincoln, NE. Algorithms for peak detection and deconvolution in gas chromatography data
 Smart Spaces REU Intern, Lehigh University, Bethlehem, PA. Advisor: Prof. Brian Chen Inexpensive augmented reality for 3D bone model visualization during surgery
 Undergraduate Researcher, University of Nebraska, Lincoln, NE. Advisor: Prof. Stephen Reichenbach Data alignment algorithms for comprehensive two-dimensional gas chromatography
 Undergraduate Researcher, University of Nebraska, Lincoln, NE. Advisor: Prof. Aaron Dominguez Characterization and construction of particle detector chips for CERN

Publications

Peer-reviewed Papers

- Davis Rempe, S. Sridhar, H. Wang, and L. Guibas. Learning Generalizable Physical Dynamics of 3D Rigid Objects. arXiv preprint (In Submission), arXiv:1901.00466, 2019.
- [2] Davis Rempe, S.E. Reichenbach, Q. Tao, C. Cordero W.E. Rathbun, and C.A. Zini. Effec-

tiveness of Global, Low-Degree Polynomial Transformations for GCxGC Data Alignment. *Analytical Chemistry*, 2016.

[3] S.E. Reichenbach, Davis Rempe, Q. Tao, D. Bressanello, E. Liberto, C. Bicchi, S. Balducci, and C. Cordero. Alignment for Comprehensive Two-Dimensional Gas Chromatography with Dual Secondary Columns and Detectors. *Analytical Chemistry*, 2015.

Other Presentations

- [4] Davis Rempe, M. Snyder, A. Pracht, T. Nguyen, M. Vostrez, Z. Zhao, and M.C. Vuran. A Cognitive Radio TV Prototype for Effective TV Spectrum Sharing. IEEE International Symposium on Dynamic Spectrum Access Networks (DySPAN) Demo Session, Baltimore, MD, USA, March 2017.
- [5] S.E. Reichenbach, Davis Rempe, Q. Tao, and C. Cordero. Simple models for secondcolumn retention-time variability across peaks from GCxGC. 8th Multidimensional Chromatography Workshop, Toronto, ON, Canada, January 2017.

Achievements and Awards

- 2016 Lehigh Smart Spaces REU Outstanding Project.
- 2015-2016 Undergraduate Creative Activities and Research Experience (UCARE).
- 2013-2014 Funding for computer science (2015/16) and physics (2013/14) research for an academic year
 - 2016 Eunice Stout Scholarship.
- 2013–2016 **D&F Eastman Scholarship**.
- 2012–2016 Regents Scholarship.
- 2012–2016 Honors Program Book Scholarship.
- 2013–2016 College of Fine and Performing Arts Dean's List.
- 2012–2016 College of Arts and Sciences Dean's List.
- 2013–2016 University of Nebraska High Scholar.
- Spring 2013 Arts and Sciences Celebration of Excellence for Academic Achievement.

Professional Experience

- Aug. 2014– Software Development Intern, GC Image, Lincoln, NE.
- Aug. 2015 Scientific software for visualizing and analyzing comprehensive two-dimensional gas and liquid chromatography data

Teaching Experience

- Spring 2016 **Teaching Assistant**, *University of Nebraska, Lincoln, NE*. • CSCE 310H - Honors Data Structures and Algorithms
- Fall 2014– Coding Seminar Teacher, Society of Physics Students, Lincoln, NE.
- Spring 2016 Led a weekly class for undergraduate physics majors to learn introductory programming concepts through C++

Selected Projects

Fall 2016 Independent Study in Advanced Computer Graphics, University of Nebraska.
 Designed and implemented a 2D, grid-based fluid simulation.

- Spring 2016- Senior Design Project, University of Nebraska.
 - Fall 2016 Group project on dynamic usage of white-space broadcast TV bands. Served as Development Manager.

Technical Skills

Languages Experienced: Python, C++, Java, Familiar: C#, C, MATLAB
Libraries: Tensorflow, PyTorch, OpenGL, Bullet Physics
Software Vim, Git, Blender, Unity, Autodesk Maya, Adobe After Effects
OS Microsoft Windows, Linux (Ubuntu)

Membership

- 2012–2016 Honors Program, University of Nebraska.
 Required extra academic achievements to be fulfilled throughout undergraduate education, including 24 hours of honors classes and completion of senior thesis.
- 2012–2016 **Society of Physics Students**, University of Nebraska.
 - Secretary (2014 2016). Coding seminar teacher.
 - Group of students passionate about physics and exploring the discipline further. Participated in many volunteering and scientific outreach opportunities.
- 2012–2016 Math Club, University of Nebraska.
 - 2015– Upsilon Pi Epsilon, International Computer Science Honor Society.
 - 2014– Pi Mu Epsilon, National Mathematics Honor Society.
 - 2013- Phi Eta Sigma, National Freshmen Honor Society.
 - 2013– Alpha Lambda Delta, National Freshmen Honor Society.

References

Available upon request.